

Education

Trinity College, University of Cambridge	Expected 2027
Engineering BA and MEng	
Ranked 1st out of 317 in University of Cambridge in 2nd Year (862/965)	2025
Jeremy Pemberton Prize (most distinguished 2nd Year student across all subjects @ Trinity)	
Rex Moir Prize (top of tripos) – Mick Longton Prize (exam performance) – Re-elected as Senior Scholar	
Ranked 4th out of 323 in University of Cambridge and 1st in Trinity College in 1st Year (799/900)	2024
Elected as Senior Scholar – Garrett Fund Prize (exam performance)	
Nottingham High School	2016 – 2023
Silver Medal @ International Physics Olympiad (32/50) – Ranked 55th out of 400+ in the world	
Ranked 1st in the UK for BPhO – NPL Theoretical Physics Prize (theory exam performance)	
Gold in UK Chemistry Olympiad (72.5/86) – Qualified for UK IChO team selection camp	
Distinction in British Mathematics Olympiad (33/60) – Full marks in the Senior Maths Challenge	
4 A* in Further Mathematics, Mathematics, Physics and Chemistry	
Deputy Head Boy – Entrance Scholar – Music Scholar – A-Level and GCSE Examination Scholar	

Experience and Projects

Cambridge University Engineering Department	Cambridge
Machine Learning Research Intern	July 2025 – August 2025
<ul style="list-style-type: none">Implemented both U-Net and FCN-ResNet architectures to segment blood vessels from Flow-MRI magnitude scans using an AdamW optimiser and patience-based early-stopping training methods for effective regularisation, preventing overfitting.Explored a range of loss functions, including weighted cross-entropy, Dice and focal-Tversky losses. These were chosen to tackle FN vs FP issues in training.Designed a level-set iterative method to perturb geometries (implicitly encoded by SDFs), producing artificial MRI scan and mask data pairs for supervised learning.Achieved 82.2% IoU on validation set, consisting of real MRI magnitude scans.	
summer.holiday	
Hackathon Project	March 2025
<ul style="list-style-type: none">Wrote the backend for an LLM-powered holiday planning assistant.Extensive usage of APIs to receive and refine search queries using an AI agent (GPT-4o).Ranked 3rd at the ARM hackathon, earning an Honourable Mention.	

Snake Game

Personal Project	September 2024
<ul style="list-style-type: none">Wrote an efficient 500 line OOP-based implementation of the popular game Snake in C++.Stored data through proficient use of the STL and used OpenGL for rendering graphics.Trained an A2C agent to play the game, implementing the REINFORCE learning algorithm.	

Extra-Curricular Courses and Societies

Stanford CS229 – Machine Learning	2025
<ul style="list-style-type: none">Rigorous mathematical coverage of Machine Learning, including supervised and unsupervised models, ranging from GLMs and SVMs to Neural Networks and Transformers.Completed all problem sheets and coding tasks, including a final project (see below).Final Project	
President – Trinity College Engineering Society	2024 – 2025
<ul style="list-style-type: none">Organised speaker events from various companies, ranging from startups to big tech.Organised several successful social networking events and society merchandise for members.Led efficient weekly meetings to encourage communication and teamwork within the committee.Successfully negotiated sponsorships for the incoming committee from a range companies.	
Vice-President – Cambridge University Jazz Orchestra	2025 – 2026